Nicholas Lovett

User Experience Engineer with over a decade of experience in UX design and development. Specializing in creating wireframes, mockups, and interactive prototypes for web and IoT applications while ensuring seamless usability and accessibility. Supported the development of scalable design systems and collaborated with cross-functional teams to deliver cohesive user experiences.

Demonstrated expertise in usability testing, behavioral analytics, and front-end development, including User Centered Design and Component Architecture. Passionate about solving complex design challenges and improving user engagement through data-driven strategies. Dedicated to crafting intuitive designs that align with business goals and user needs.

Nlovett15@gmail.com
775-895-1649
www.nicholaslovett.com

Nicholas Lovett

Summary

Hi, I'm Nicholas Lovett a UX designer since before it was cool. I blend a passion for thoughtful design with a growing expertise in front-end engineering to create user experiences that are not just functional, but intuitive and delightful.

Professional Skills

- UX Strategy & Product Thinking
- Cross-Functional Team Leadership
- Agile / Scrum Workflow
- Mentorship & Design Reviews
- Clear Communication & Stakeholder Collaboration
- Problem Solving
- Systems Thinking
- Rapid Prototyping & Iteration
- Git & Version Control
- Styled-Components
- HTML5, CSS3, JavaScript
- Component-Based Architecture

Contact

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▭ nicholaslovett.com

Spectrum (Contract)   2021 - 2025
UX Designer III - WIN and Agent Tools

Directed cross-functional design efforts from discovery to delivery, leading UX strategy across multiple digital products and platforms.

Created and maintained design systems, wireframes, interactive prototypes, and high-fidelity UI specs using tools such as Figma.

Built a scalable design system from scratch, unifying UI components, typography, and color styles for consistent cross-platform experiences.

National Storage Affilates (Contract)   2017 -2021
Lead UX Designer / Front End Engineer

Created and implemented a scalable design system from the ground up, standardizing UI components, typography, color, and spacing to ensure consistency across web and mobile platforms.

Developed responsive, reusable UI components using React for both mobile and web applications, ensuring consistent user experiences across platforms and devices.

Verizon (Contract)   2018 -2021
Lead UX Designer - Verizon Design System

Maintained and expanded an existing design system, adding new components and patterns to support evolving product needs while ensuring consistency, scalability, and accessibility across platforms.

Created and pitched product concepts based on user needs, market trends, and business goals, turning abstract ideas into actionable prototypes and design strategies.

Developed responsive, reusable UI components using React for both mobile and web applications, ensuring consistent user experiences across platforms and devices.

Caterpillar (Contract)   2015 - 2018
Lead UX Designer / Engineer

Led the full UX/UI lifecycle of a new CAT app, from wireframes and prototypes to final UI implementation using React and styled-components.

Defined and evangelized UX best practices across cross-functional teams, improving design velocity and product usability.

Led moderated and unmoderated usability testing sessions using tools like Maze, UserTesting, and Lookback to validate UX decisions across desktop and mobile.